

COURSE OUTLINES

Flash 8

Learning outcomes:

At the end of the course the participant will

- ✓ Learn to create animated graphics, add sound and interactivity.
- ✓ Can develop Website
- ✓ CD based presentations

Pre-Requisite:

Knowledge of Photoshop preferred.

Course Contents

- Getting Started with Flash
 - · Knowing Flash 8 Edition
 - · Knowing the Interface
 - · Organizing Panels
 - · Working with a Document
 - · Working with Templates
 - · Working with Rulers, Grid and Guides
 - · Viewing Documents
 - · Setting Preferences
 - · Managing Multiple Document Files
- Drawing and Coloring
 - · Using Drawing Toolbar
 - · Selecting and Reshaping Objects
 - · Fills and Strokes
 - · Painting Tools
 - · Working with Colors and Gradient Fills
 - · Getting images in Flash
- Working with text and Modifying Objects
 - · Using Text Tool
 - · Formatting Text
 - · Types of Text
 - · Using Strings Panel to Author Multilanguage Text
 - · Modifying Objects and Shapes
 - · Adding Timeline Effects to Objects
 - · Editing Options

- Working with Layers and Symbols
 - · Working with Layers
 - · Creating Layer Masks
 - · Working with Symbols
 - · Using Library
 - · Modifying Symbols
 - · Working with Instances
- Animation Part I
 - · About Animation
 - · Working with Frames
 - · Creating Frame-by-Frame Animation
 - · Using Playback Controls
 - · Testing Movie
 - · Onion Skinning
 - · Creating Animation using Timeline Effects
 - · Creating Motion Tween
 - · Create Shape Tweening
- Animation Part II
 - · Create Animated Symbols
 - · Animating Layer Mask
 - · Adjusting Animation Speed
 - · Using Filters
 - · Applying Blend Mode to Movie Clips
 - · Getting to know the Button States
 - · Creating Buttons
 - · Using Runtime Bitmap Caching Option
 - · Working with Scenes
 - · Testing Scenes
- Working with Sound and Video
 - · Sound Categories
 - · Importing Sound Clips
 - · Placing SoundsEditing Sound
 - · Starting and Stopping Sounds at a Keyframe
 - · Find and Replace
 - · Working with Video in Flash
 - · Using Movie Explorer
- Testing and Publishing
 - · Working with Interactive Mobile Device Emulator
 - · Testing Flash Movies
 - · Exporting Movies and Images
 - · Export keyboard shortcuts as HTML
 - · Publish Settings
 - · Creating Projectors

- · Publish Preview and Publish Commands
- · Publish Profiles